

# User Localization in MmWave Cells: A Non-Adaptive Quantitative Group Testing Approach based on Sparse Graph Codes

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## Problem Setup

**Quantitative group testing (QGT):** Result of a test is the number of defective items in the tested group.

**Problem:** Identify all defective items in a given population of  $N$  items for the following settings:

- **Deterministic Model:** There are exactly  $K$  defective items for a given integer  $1 \leq K \leq N$
- **Randomized Model:** Each item is defective with probability  $\frac{K}{N}$ , independently from other items, for a given integer  $1 \leq K \leq N$ .

### Basic Notation:

- $\mathbf{x} \in \{0, 1\}^N$ : Non-zero values correspond to the defective items, and zero values correspond to the non-defective items
- $\mathbf{A} \in \{0, 1\}^{m \times N}$ : The measurement matrix
- $\mathbf{y} = \mathbf{A}\mathbf{x} \in \{\mathbb{Z}_{\geq 0}\}^m$ : Test results vector

$$\mathbf{A}\mathbf{x} = \begin{bmatrix} 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 \\ 0 & & & & 0 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \\ 0 \\ 0 \end{bmatrix} = \mathbf{y} = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$$

## Goal

Design a testing matrix  $\mathbf{A}$  that has a small number of rows (tests),  $m$ , and can identify the defective items given the test results  $\mathbf{y}$ .

## Connecting QGT & Coding Theory

**$t$ -separable matrix:** A binary matrix is  $t$ -separable over a field  $\mathbb{F}$  if the sum of any set of  $t$  columns (over  $\mathbb{F}$ ) is distinct.

- If a matrix with  $n$  columns is  $t$ -separable (for some  $t \leq n$ ) over a field  $\mathbb{F}$ , then it is also  $i$ -separable over  $\mathbb{F}$  for any  $1 \leq i \leq t$ .

**Idea:** Any  $t$ -separable matrix over any field  $\mathbb{F}$  can be used as a measurement matrix for identifying  $t$  or fewer defective items in the QGT problem.

**Challenge:** The construction of an optimal  $t$ -separable matrix (with minimum number of rows) for an arbitrary  $t$  is an open problem.

**A Near-Optimal Solution:** Using a parity-check matrix of a binary  $t$ -error correcting BCH code.

## Proposed Algorithm: Encoding

Let  $G \triangleq G_{\ell,r}(N, M)$  be a randomly chosen bi-regular (left-and-right regular) bipartite graph:

- $N$  and  $M$ : number of the left and right nodes
- $\ell$  and  $r$ : degree of the left and right nodes

Let  $\mathbf{T}_G = [\mathbf{t}_1^T, \dots, \mathbf{t}_M^T]^T \in \{0, 1\}^{M \times N}$  be the adjacency matrix of  $G$ ;

Let  $\mathbf{H} = [\mathbf{h}_1^T, \dots, \mathbf{h}_{t \log_2(r+1)}^T]^T \in \{0, 1\}^{(t \log_2(r+1)) \times r}$  be a parity-check matrix of a binary  $t$ -error correcting  $(r, r - t \log_2(r+1))$  BCH code;

Construct the signature matrix  $\mathbf{U} \in \{0, 1\}^{(t \log_2(r+1)+1) \times r}$  and the measurement matrix  $\mathbf{A} \in \{0, 1\}^{M(t \log_2(r+1)+1) \times N}$  as follows:

Let  $\mathbf{U} = [\mathbf{u}_1, \mathbf{u}_2, \dots, \mathbf{u}_r]$  where  $\mathbf{u}_i = [1, \mathbf{h}_i^T]^T$ , and let  $\mathbf{A} = [\mathbf{A}_1^T, \dots, \mathbf{A}_M^T]^T$ , where

$$\mathbf{A}_i = [\mathbf{0}, \dots, \mathbf{0}, \mathbf{u}_1, \mathbf{0}, \dots, \mathbf{u}_2, \mathbf{0}, \dots, \mathbf{u}_r]$$

when  $\mathbf{t}_i = [0, \dots, 0, 1, 0, \dots, 1, 0, \dots, 1]$ .

## Proposed Algorithm: Decoding

**A  $t$ -Resolvable Right Node:** A right node that is connected to  $t$  or fewer defective items.

**Resolving a  $t$ -Resolvable Right Node:**

- The observation vector corresponding to the  $i$ -th right node:

$$\mathbf{z}_i = [z_{i,1}, z_{i,2}, \dots, z_{i,t \log_2(r+1)+1}]^T = \mathbf{A}_i \mathbf{x}$$

- Let  $\mathbf{z}_i = [\mathbf{z}_i^{(1)T}, \mathbf{z}_i^{(2)T}]^T$ , where  $\mathbf{z}_i^{(1)} = z_{i,1}$  and  $\mathbf{z}_i^{(2)} = [z_{i,2}, \dots, z_{i,t \log_2(r+1)+1}]^T$ :

$$\begin{bmatrix} \mathbf{z}_i^{(1)} \\ \mathbf{z}_i^{(2)} \end{bmatrix} = \begin{bmatrix} 0 & \dots & 0 & 1 & 0 & \dots & 1 & 0 & \dots & 1 \\ 0 & \dots & 0 & \mathbf{h}_1 & 0 & \dots & \mathbf{h}_2 & 0 & \dots & \mathbf{h}_r \end{bmatrix} \mathbf{x}$$

- $\mathbf{z}_i^{(1)}$  is used to find the number of defective items ( $j$ ) connected to the  $i$ -th right node
- $\mathbf{z}_i^{(2)}$  (under modulo 2) is used by the BCH decoder to locate the  $j$  errors (for  $0 \leq j \leq t$ )

**Iterative Peeling Decoding:** In each iteration,

- Resolve all the  $t$ -resolvable right nodes
- Peel the edges connected to the recovered defective items off the graph
- Terminate if  $\nexists$  any  $t$ -resolvable right node

## Example

Let  $N = 14$  and  $M = 4$ , and let  $G = G_{2,7}(14, 4)$  be a bi-regular bipartite graph ( $\ell = 2$  and  $r = 7$ ) where

$$\mathbf{T}_G = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

First, we construct the matrices  $\mathbf{H}$  and  $\mathbf{U}$  by using a binary  $t = 1$ -error correcting  $(7, 4)$  BCH code:

$$\mathbf{H} = \begin{bmatrix} 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}, \quad \mathbf{U} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 1 & 0 & 1 & 1 & 1 & 0 \\ 1 & 0 & 0 & 1 & 0 & 1 & 1 \end{bmatrix}$$

Next, we construct the measurement matrix  $\mathbf{A}$  as:

$$\mathbf{A} = \begin{bmatrix} 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 1 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 & 1 & 1 & 0 \end{bmatrix}$$

Suppose the number of defective items is  $K = 3$ , and the items 1, 4, and 10 are defective, i.e.,  $\mathbf{x} = [1, 0, 0, 1, 0, 0, 0, 0, 0, 1, 0, 0, 0, 0]^T$ . Then,

$$\mathbf{y} = \mathbf{A}\mathbf{x} = \begin{bmatrix} \mathbf{u}_1 \\ \mathbf{u}_5 \\ \mathbf{u}_2 + \mathbf{u}_5 \\ \mathbf{u}_1 + \mathbf{u}_2 \end{bmatrix}, \quad \begin{bmatrix} \mathbf{z}_1^T \\ \mathbf{z}_2^T \\ \mathbf{z}_3^T \\ \mathbf{z}_4^T \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \\ 2 & 1 & 2 & 0 \\ 2 & 0 & 1 & 1 \end{bmatrix}$$

- The 1st and 2nd right nodes are 1-resolvable, and using a BCH decoder, we find that the items 1 and 10 are defective.
- Removing the contributions of the items 1 and 10, the 3rd and 4th right nodes become 1-resolvable, and using a BCH decoder, we find that the item 4 is defective.

## Main Theorem

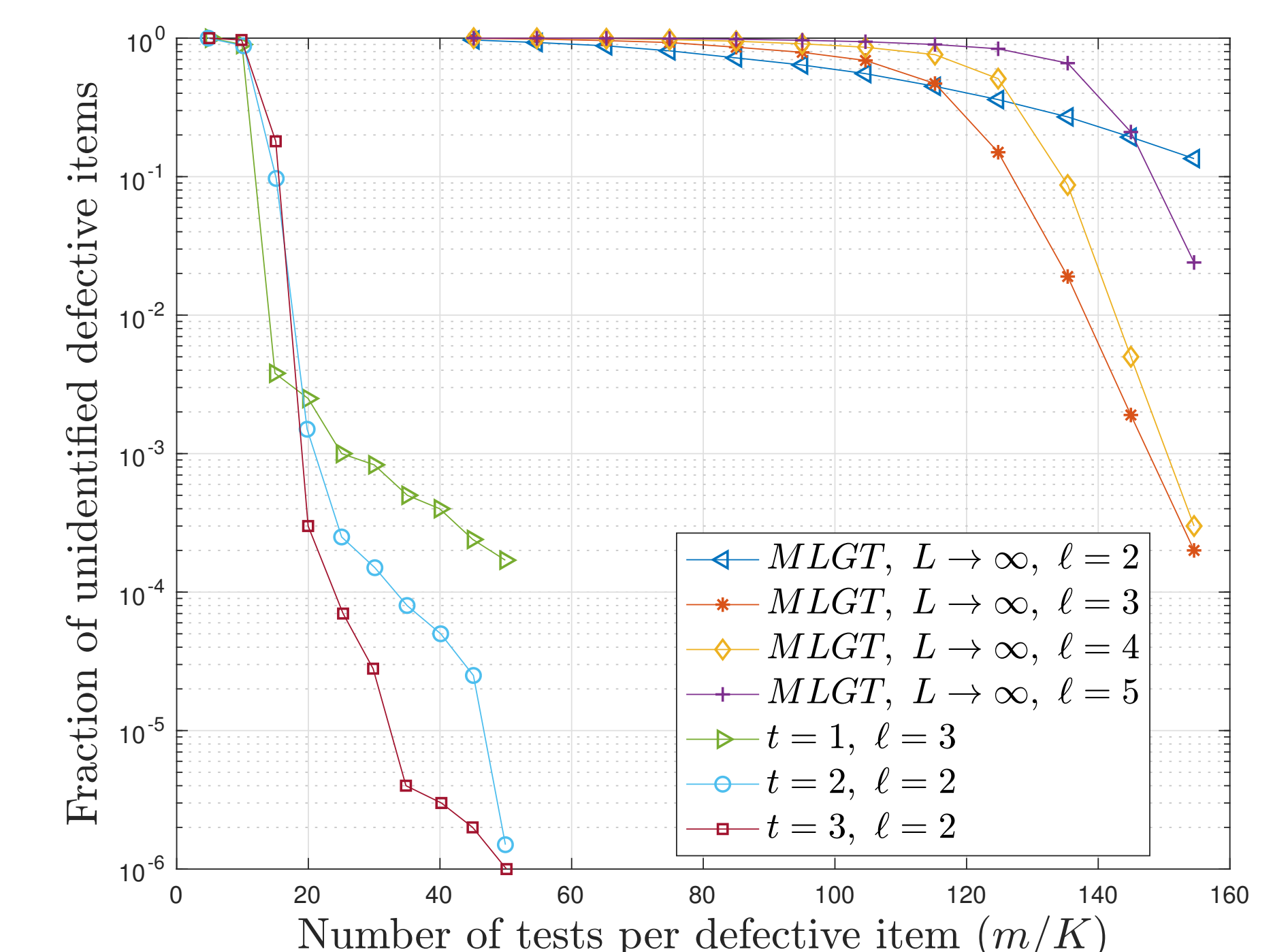
For both the deterministic and randomized models of the defective items, the proposed algorithm recovers all the defective items with probability approaching one (as  $N$  and  $K$  grow unbounded) with at most  $m = c(t)K(t \log(\frac{N\ell}{c(t)K} + 1) + 1) + 1$  tests, where  $c(t)$  is a constant that depends only on  $t$ .

The following table lists the constant  $c(t)$  and the optimal left degree  $\ell^*$  for  $t \in \{1, 2, \dots, 6\}$ :

$t$	1	2	3	4	5	6
$c(t)$	1.222	0.597	0.388	0.294	0.239	0.202
$\ell^*$	3	2	2	2	2	2

## Comparison Results

- The results of our theoretical analysis show that when  $t \in \{1, 2, 3\}$  the required number of tests is less than that for larger values of  $t$ .



- Our simulation results also confirm that the proposed algorithm (for  $t \in \{1, 2, 3\}$ ) significantly outperforms the Multi-Level Group Testing (MLGT) scheme of [2], which is one of the best existing schemes for QGT.

## References

- [1] E. Karimi, F. Kazemi, A. Heidarzadeh, and A. Sprintson "A Simple and Efficient Strategy for the Coin Weighing Problem with a Spring Scale," *IEEE International Symposium on Information Theory (ISIT'18)*, 2018.
- [2] P. Abdalla, A. Reiszadeh, R. Pedarsani, "Multilevel group testing via sparse-graph codes," *51st Asilomar Conference on Signals, Systems, and Computers*, 2017.
- [3] E. Karimi, F. Kazemi, A. Heidarzadeh, K. R. Narayanan and A. Sprintson "Sparse Graph Codes for Non-adaptive Quantitative Group Testing," *Submitted to IEEE International Symposium on Information Theory (ISIT'19)*, 2019.