



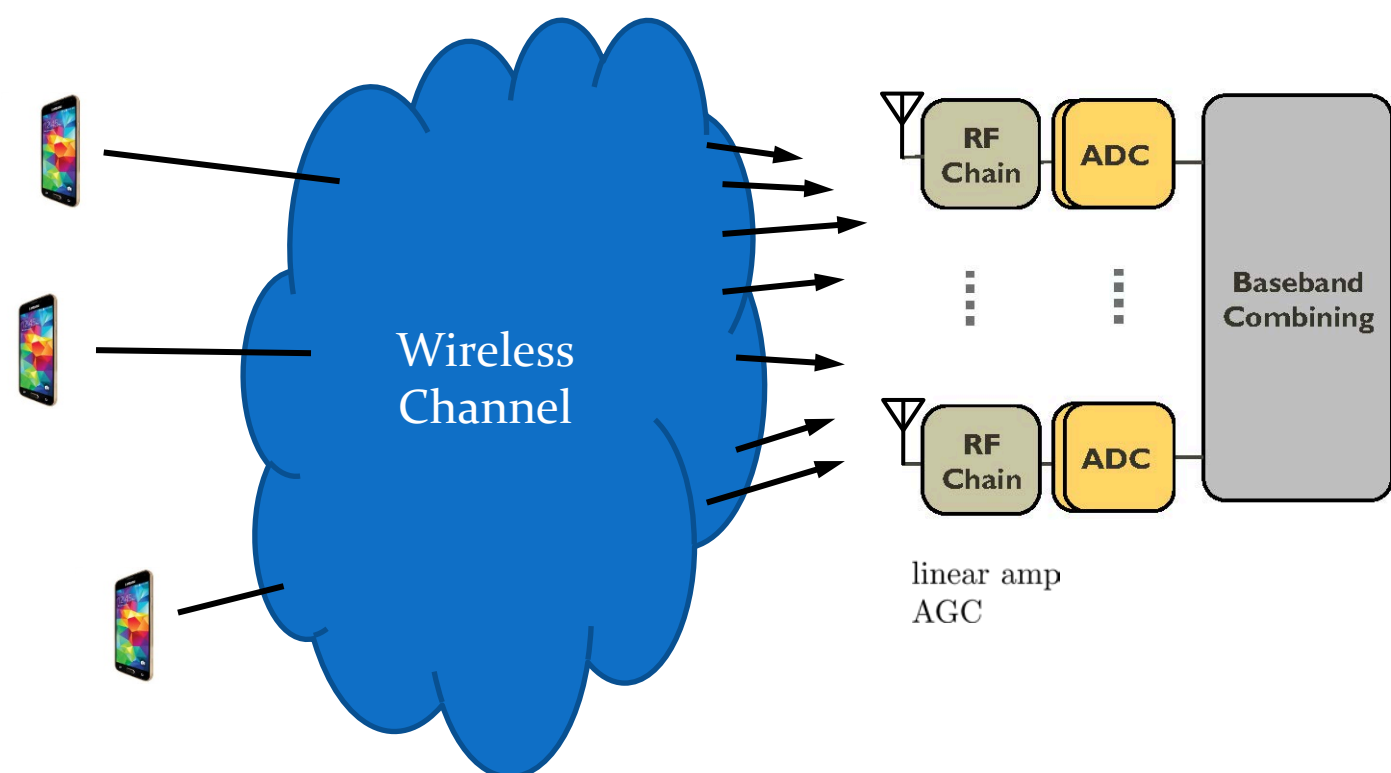
# One-Bit Quantization for mmWave Massive MIMO Systems

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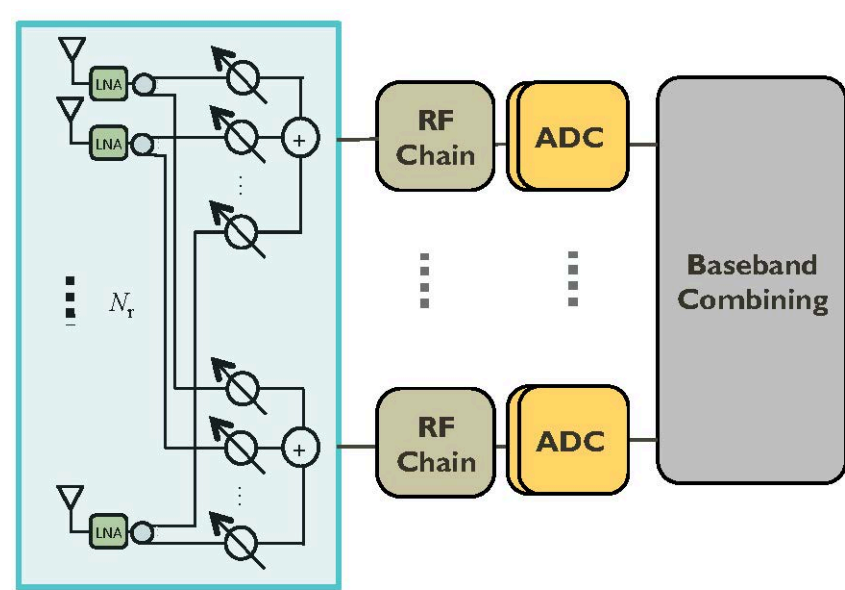
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## Background



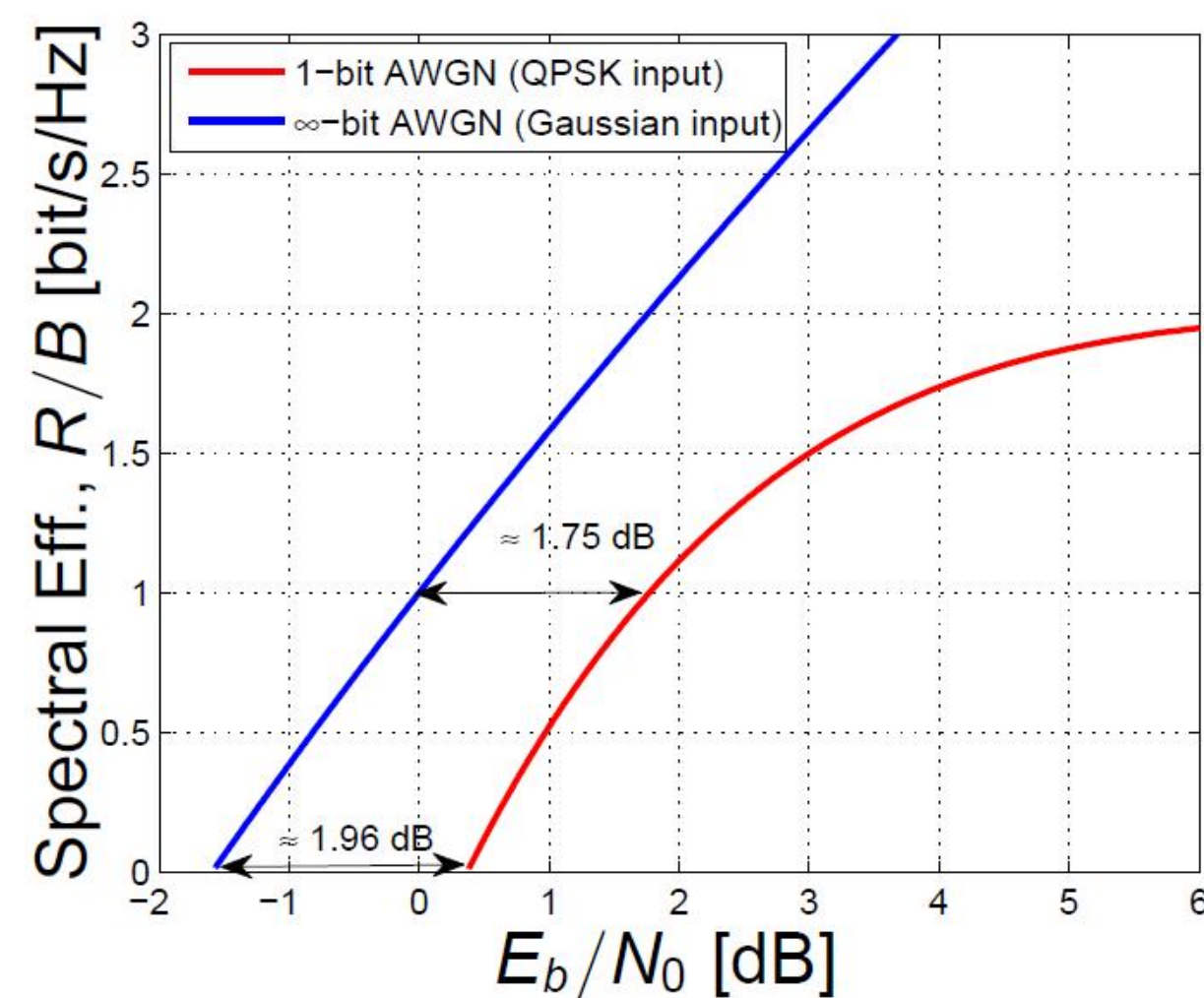
- Full precision ADC requires linear, low-noise amplifiers and AGC
- ADC power consumption grows exponentially with resolution
- A commercial TI 1 Gs/s 12-bit ADC requires 4W
- Not practical for ideal massive MIMO



- Reduce dimensionality with RF beamforming network
- Complicates receiver design, scalability issues for wideband operation
- Phase shifters are typically quantized
- Power/cost still an issue

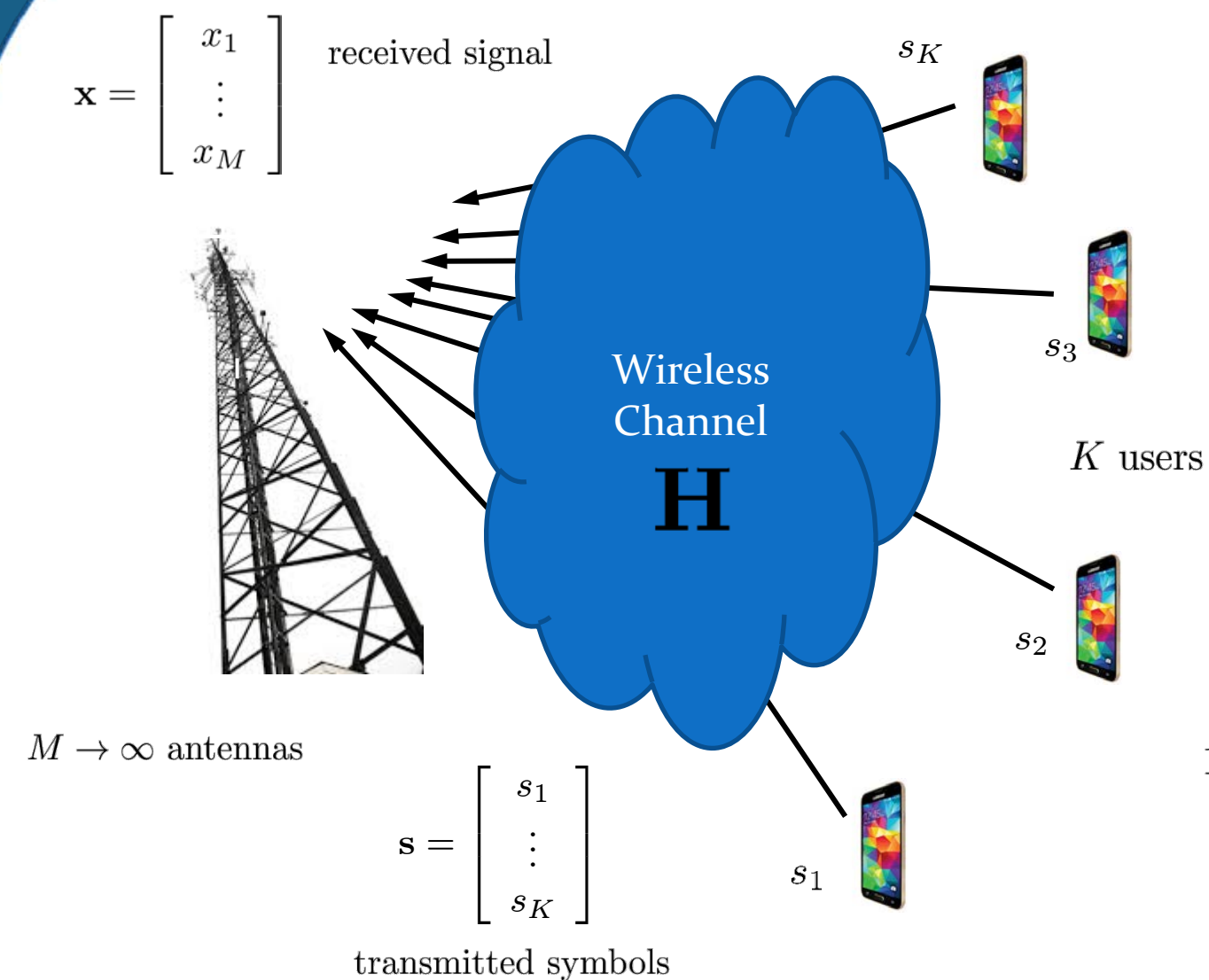
## One-Bit ADCs

- One-bit ADC  $\Rightarrow$  simple RF, no AGC or high cost LNA
- Operates at a fraction of the power
- Low SNR loss (typical operating point for mmWave massive MIMO) only 2dB
- Compensate for quantization error with signal processing



loss in power efficiency < 2dB when SE < 1.4 bpcu

## Uplink



$$\mathbf{x} = \sqrt{\rho} \mathbf{H} \mathbf{s} + \mathbf{n}$$

Use  $K \times \tau$  uplink training data  $\Phi$

$$\mathbf{X} = \sqrt{\rho} \mathbf{H} \Phi + \mathbf{N}$$

Vectorized model

$$\mathbf{x} = \text{vec}(\mathbf{X}) = \sqrt{\rho} (\Phi^T \otimes \mathbf{I}) \text{vec}(\mathbf{H}) + \text{vec}(\mathbf{N}) = \tilde{\Phi} \mathbf{h} + \mathbf{n}$$

1-bit quantization  $\mathcal{Q}(\cdot)$  maps complex data to  $\pm 1 \pm j$

$$\mathbf{r} = \mathcal{Q}(\mathbf{x}) = \mathcal{Q}(\tilde{\Phi} \mathbf{h} + \mathbf{n})$$

## Bussgang Theorem

Let  $x(t)$  be a Gaussian random process, and  $r(t) = \mathcal{Q}(x(t))$  be the output of some nonlinear function. Then for a certain constant  $a$ , we have

$$ar_{xx}(\tau) = r_{xr}(\tau)$$

for the auto-correlation and cross-correlation functions  $r_{xx}(\tau)$  and  $r_{xr}(\tau)$ , respectively.

Represent nonlinear quantization by "equivalent" linear operator:

$$\mathbf{r} = \mathcal{Q}(\mathbf{x}) = \mathcal{Q}(\tilde{\Phi} \mathbf{h} + \mathbf{n}) = \mathbf{A} \mathbf{x} + \mathbf{q}$$

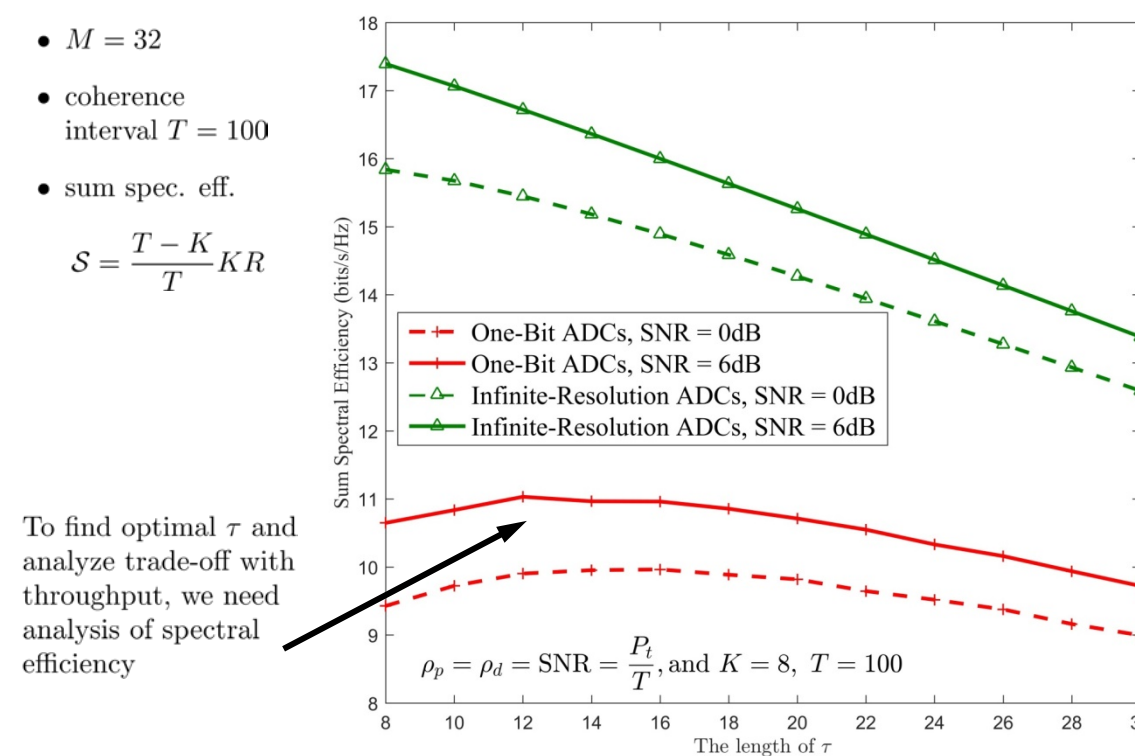
where

$$\mathbf{A} \mathbf{C}_{xx} = \mathbf{C}_{xr}^H$$

Under this model  $\mathbf{x}$  and  $\mathbf{q}$  are uncorrelated, and  $\mathbf{A}$  minimizes the equivalent quantization noise:

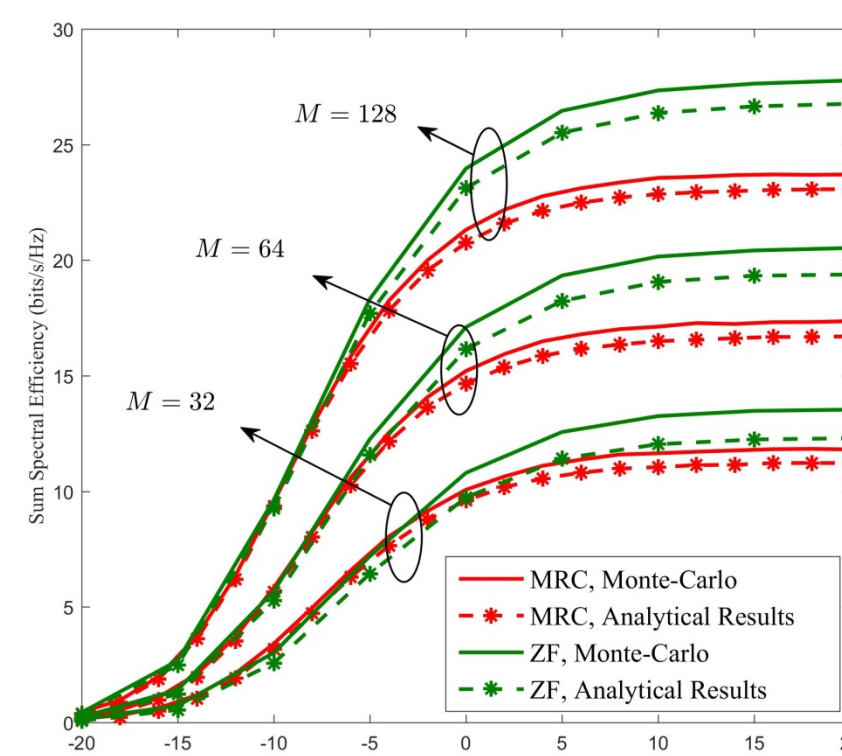
$$\mathbf{A} = \arg \min_{\mathbf{A}} \|\mathbf{r} - \mathbf{A} \mathbf{x}\|^2$$

Linear model simplifies algorithm design and analysis



•  $M = 32$   
• coherence interval  $T = 100$   
• sum spec. eff.  
 $S = \frac{T-K}{T} KR$   
To find optimal  $\tau$  and analyze trade-off with throughput, we need analysis of spectral efficiency

•  $K = 8$  users  
• equal power  
• coherence interval  $T = 200$   
• sum spec. eff.  
 $S = \frac{T-K}{T} KR$



	Typical Massive MIMO	One-Bit Massive MIMO
MRC	$C \left( \frac{\rho^2 K M_{typ}}{K \rho (K \rho + 1) + K \rho + 1} \right)$	$C \left( \frac{\rho^2 \alpha^4 K M_{one}}{\rho \alpha^2 K + \alpha^2 + 1 - 2/\pi} \right)$
ZF	$C \left( \frac{\rho^2 K (M_{typ} - K)}{2K \rho + 1} \right)$	$C \left( \frac{\rho^2 \alpha^4 K (M_{one} - K)}{\rho \alpha^2 K \eta + \alpha^2 + 1 - 2/\pi} \right)$

$$C(x) = \frac{T-K}{T} K \log_2(1+x)$$

$$\alpha = \sqrt{\frac{2}{\pi(1+\rho K)}}$$

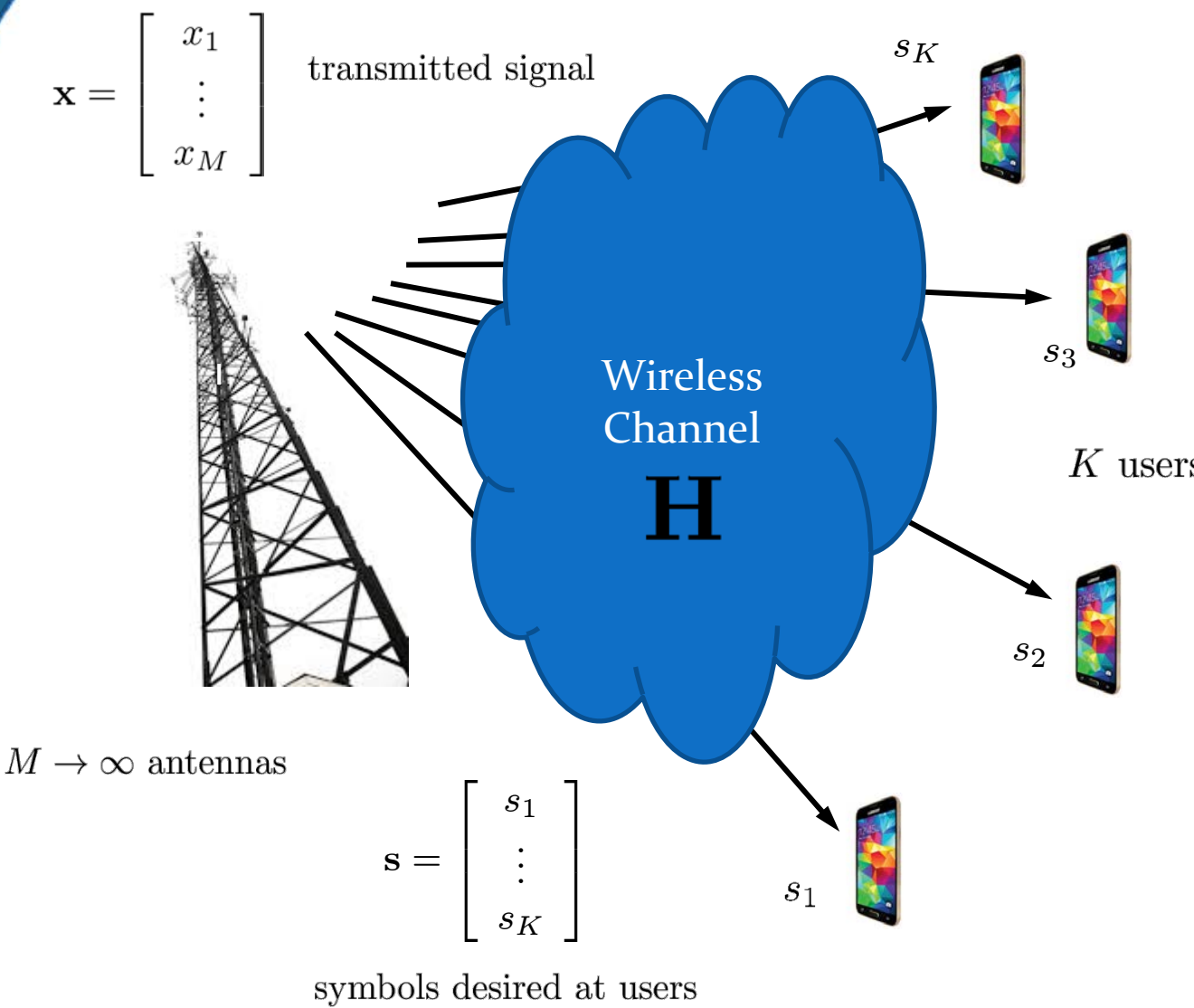
•  $C_{typ} = C_{one}$  for MRC when

$$\frac{M_{one}}{M_{typ}} = \frac{\pi^2}{4} \simeq 2.5$$

•  $C_{typ} = C_{one}$  for ZF when

$$\frac{M_{one}}{M_{typ}} = \frac{\pi^2(1+\rho K)^2 - 4\rho^2 K^2}{4 + 8\rho K} \rightarrow \frac{\pi^2}{4} \quad \rho \rightarrow 0$$

## Downlink



$$\hat{\mathbf{s}} = \mathbf{H}^T \mathbf{x} + \mathbf{n}$$

Use ML Encoding?

Since  $\mathbf{x}$  is constrained to QPSK alphabet due to 1-bit quantization, suggests ML encoding:

$$\mathbf{x} = \arg \min_{x_i \in \pm 1 \pm j} \|\mathbf{s} - \mathbf{H}^T \mathbf{x}\|$$

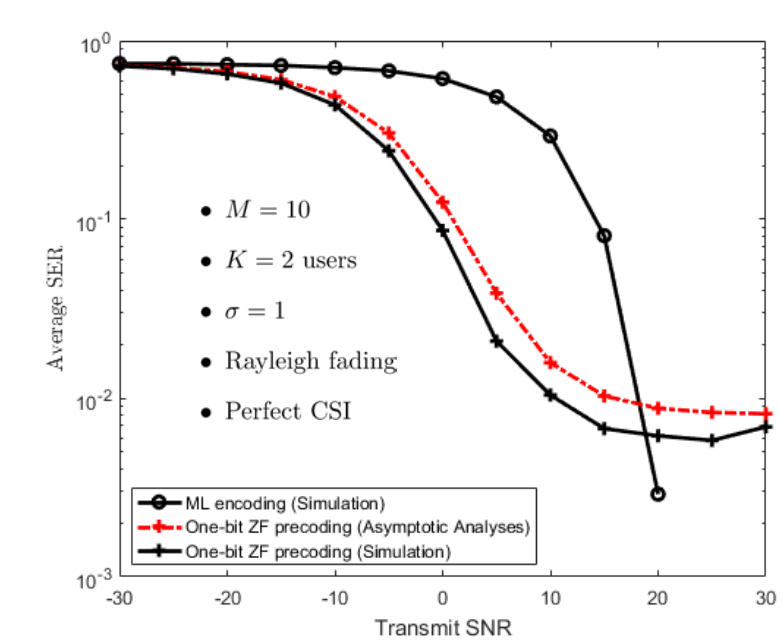
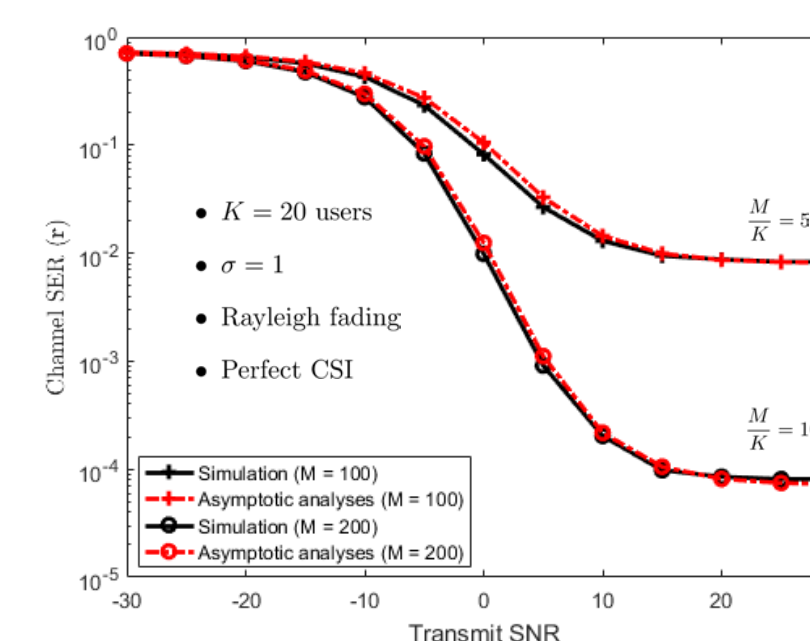
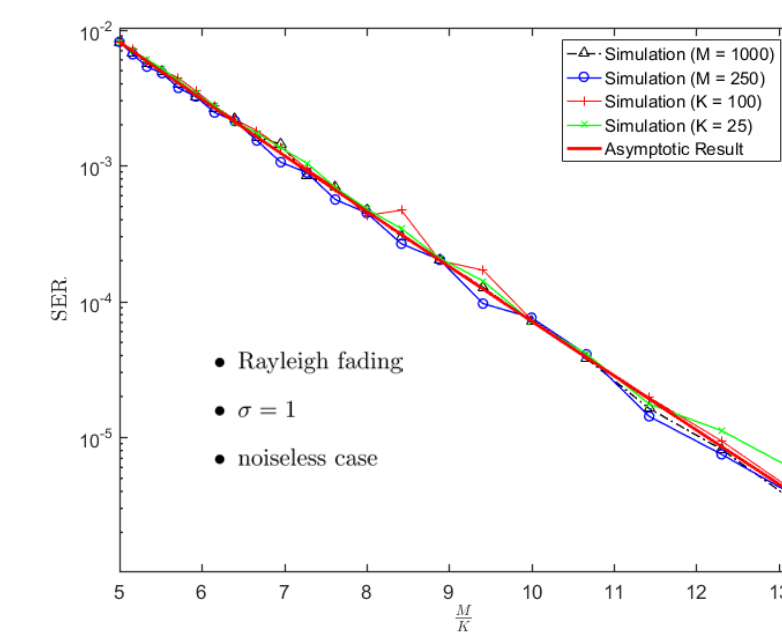
- Prohibitively complex, especially for a massive antenna array ( $\mathbf{H}^T$  is  $K \times M$ )
- Requires special "handling" since  $\mathbf{H}^T$  is a fat matrix
- Even a sphere encoding approach is too costly
- We will see the ML encoding is outperformed by something much simpler ...

## Quantized Linear Precoding

Output of linear precoder  $\mathbf{x}_P = \mathbf{P} \mathbf{s}$  is 1-bit quantized prior to transmission:  $\hat{\mathbf{s}} = \frac{1}{\sqrt{M}} \mathbf{H}^T \mathcal{Q}(\mathbf{P} \mathbf{s}) + \mathbf{n}$

$$P_e = 2Q \left( \sqrt{\frac{4\sigma^2(M-K)^2}{2\sigma^2(1-\frac{2}{\pi})(M-K) + \sigma_n^2}} \right) \rightarrow 2Q \left( \sqrt{\frac{2}{1-\frac{2}{\pi}} \left( \frac{M}{K} - 1 \right)} \right)$$

high SNR

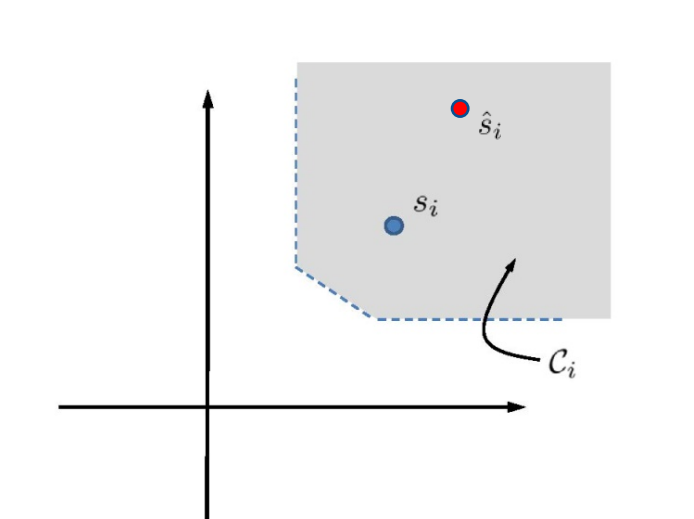


We can show that  $\mathbf{R}_{ss} \simeq \frac{2\sigma}{\sqrt{\pi}} \sqrt{\frac{M}{K}} \mathbf{I}_K$

As  $M/K$  grows, symbols move farther from decision boundaries

ML encoding overconstrains the problem if the desired signal at the receiver is digital. For example, if the elements of  $\mathbf{s}$  should be QPSK (e.g., due to one-bit quantization), then all we need is that  $s_i$  lie in the right decision region  $C_i$ :

Quantization ZF precoder  $\mathcal{Q}(\mathbf{P} \mathbf{s}) = \mathcal{Q}(\mathbf{H}(\mathbf{H}^T \mathbf{H})^{-1} \mathbf{s})$  eliminates scaling due to  $(\mathbf{H}^T \mathbf{H})^{-1} \rightarrow \beta \mathbf{I}$  scaling which "props up" weak channels and scales down strong channels in order to enforce  $\mathbf{s} \simeq \mathbf{H}^T \mathbf{x}$ .

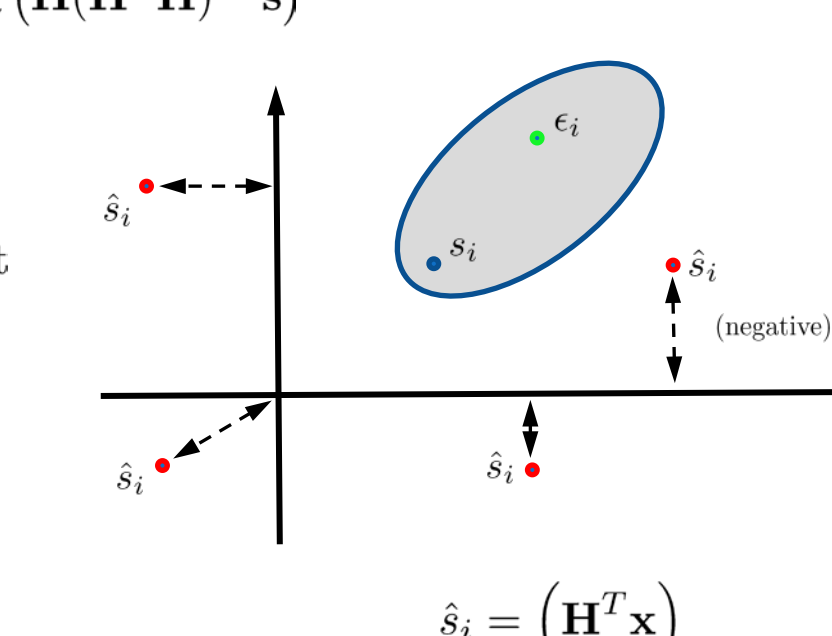


## Perturbed Quantized ZF Precoding

1-bit Quantized ZF:  $\mathbf{x} = \mathcal{Q}(\mathbf{H}(\mathbf{H}^T \mathbf{H})^{-1} \mathbf{s})$

- Idea: All we need is a correct detection at the receivers ... we don't necessarily need  $\mathbf{s} \simeq \mathbf{H}^T \mathbf{x}$
- Instead of zero-forcing to  $\mathbf{s}$ , try to zero-force to a better point in the correct detection region
- "better" not defined by distance to  $\mathbf{s}$ , but rather by distance to avoid probability of error

$$\min_{\epsilon} d(\mathbf{s}, \mathbf{H}^T \hat{\mathbf{x}}) \quad \text{s.t.} \quad \hat{\mathbf{x}} = \mathcal{Q}(\mathbf{H}(\mathbf{H}^T \mathbf{H})^{-1}(\mathbf{s} + \epsilon)), \quad \epsilon \in S$$



- $M = 128$
- $K = 8$  users
- Rayleigh fading
- Perfect CSI

